



PART A

# RIDING

THE EVENT

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<ul> <li>5 Communication with the Pentathlete</li> <li>13 Knock-down</li> <li>6 Saluting</li> <li>7 The Start</li> <li>14 Knock-down after Crossing the Finish Li</li> <li>15 Disobediences</li> </ul>	COMPETITION	4		12	
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#### 5 Elimination

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### RIDING

#### THE EVENT

#### 2.1 PRESENTATION OF THE EVENT

2.1.1 Type and Speed

2.1.2 The Course and Riding Course Plan The Riding event is a show jumping event, with a penalty table specific to modern pentathlon, organised both for Individuals and for Relays at a target speed of 350 m/minute in an arena maximum 2500 square metres.

 At Individual competitions on a riding course of 350-400m length consisting of 10 obstacles, two combinations of two elements (double) must be included. A minimum of 5 elements in senior, and 2 elements in junior riding competitions must be set at the maximum height relevant to the status of the competition. The height of the course obstacles must be made in accordance with the standard of the horses.
 In Category A Relay competitions, the course consists of 8 obstacles

iii) The Category A Relay competitions, the course consists of a obstacles without a combination on a 2 x 260-300m course.
 iii) The LOC must provide the riding course plan. This plan must include:

the positions of the start and finish lines;

 the relative positions of all obstacles and their dimensions, their type and order;

- any compulsory turning points;
- the length of the course as it was measured;
- the track marked either by a continuous line to be followed precisely by the pentathletes or by a series of arrows showing the direction in which each obstacle must be jumped, then the track to be chosen freely by the pentathlete. Should there be a compulsory section in an otherwise unrestricted course, both methods must be used on the same plan;
- the time allowed and the time limit;
- the judges' box.

The LOC must provide an enclosed warm-up arena for jumping with one upright and one spread obstacle duly lineated by red and white flags and another separate area for flatwork without jumps. The warm up arena for jumping must be a minimum of 30m x 40m (maximum 6 horses).

ii) The two warm up obstacles in the warm-up arena must be jumped in the same direction.

iii) A big digital clock, must be in the mounting area and visible by the pentathletes and coaches also from the warm-up arena. If the competition arena is at more than 200 metres from the warm-up arena, in the entrance there must be another clock.

iv) The competition arena must be enclosed and be a maximum of 2500 m2 (e.g 50m x 50m). The height of the borders must be a minimum of 1m. Whilst a horse is in the competition arena during a competition, all entrances and exits must be closed.

 In individual competitions the start line must not be more than 15m nor less than 6m from the first obstacle. In relay competitions the start line

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must be not more than 30m nor less than 10m from the first obstacle. The finish line, for individual and relay competitions must not be less than 6m nor more than 15m from the last obstacle. Each of these 2 lines must be marked with an entirely red flag on the right and entirely white flag on the left.

- vi) For the Relay Competition, behind the start line a zone for changeover will be marked for about 20m in length and 10m width (minimum) where the Relay team is placed, awaiting the start. The changeover zone is an inseparable and integrated part of the competition arena. It must be clearly marked. The Exit of this zone is the Start line; the Entrance is the Finish line.
- In Individual and team competitions, one horse is provided by the LOC for one pentathlete. In all cases the LOC must also provide one reserve horse for each five pentathletes starting in the last round.
- At all official UIPM Category "Å" competitions the same number of horses as the number of athletes in each of the riding rounds must be provided by the LOC.
- iii) If in a Category "C" competition one horse is provided for four pentathletes, the event, individual or team, must be organised on two consecutive days in two rounds per day.

At all official UIPM competitions the following officials must be appointed: Riding Director, Deputy Director, Referee, Secretary, Timekeepers, Course Builder, Course Builder Assistants, Start and Finish Judge, Warm-up Judge, Judge for the Horses Distribution, Judge for the Equipment, the Veterinary Adviser ("the Veterinarian"), and Auxiliary people. An Announcer must also be appointed, but is not a member of the Jury. The UIPM also can appoint a Riding Steward for the major UIPM competitions.

- i) managing and coordinating the activities of all officials appointed;
- ii) supervising the building of the course and of the warm-up arena;
- ensuring a sufficient number of horses for the "Jumping Test" and the competitions;
- iv) in cooperation with the UIPM TD/NTO selecting the horses suitable for the events;
- v) requesting the certificate of the Veterinarian that the horses are fit to participate in the event;
- vi) ensuring the draw and preparation of the horses;
- vii) preparing and directing the work of the Announcer so the public is continuously informed on the event and the whole Modern Pentathlon competition.
- i) allowing the pentathletes on the course in accordance with time schedule;
- giving the signal by using a bell to start, interrupt and resume the event or, eventually, if the pentathlete is not able safely to complete the course, to bring it to a premature end:
- verbally evaluating the achieved results and faults of a pentathlete on the individual obstacles, during the jumping test and the ride on the course, including the faults during interruption of the event and assessing the final result of the pentathlete;
- iv) any additional drawing of lots for reserve horses and ensuring that the system of re-schooling horses is functioning.
- i) preparing the necessary requisites for drawing lots;
- ii) recording the number and name of each drawn horse;
- iii) issuing a note to the pentathletes with the number and name of each drawn horse and the mounting and start times for each respective pentathlete:
- iv) during the event, recording the oral commentary of the Referee in the event protocol;
- v) recording the time achieved by each pentathlete according to the information from the Timekeepers;
- vi) compiling the final points evaluation of each pentathlete.

Provision of Horses

2.2 AUTHORITIES

#### 2.2.1

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The Riding Director, or his Deputy who must be qualified to replace him, has overall authority of the riding event and is responsible for:

2.2.2

The Referee is tasked to assess the achieved results accurately. He is responsible for:

#### 2.2.3

The Secretary takes care of the paperwork in the Jumping Test and during the event and is responsible for:



2.2.4 The Timekeepers are responsible for:	<ul> <li>i) measuring every 30-second period after the signal for the start of a pentathlete;</li> <li>ii) stopping and starting timekeeping in accordance with the advice of the Referee;</li> <li>iii) measuring the time of the pentathletes by stopwatch in case no electronic timekeeping system is available.</li> <li>iv) recording the times reached by each pentathlete.</li> </ul>
2.2.5 The Announcer informs pentathletes, teams and spectators on progress in the event and is responsible for:	<ul> <li>announcing the pentathletes' names, the number and name of each drawn horse and calling for presentation of the horses;</li> <li>presenting each pentathlete and horse before the start of the event;</li> <li>after each pentathlete finishes the event, announcing time, deduction of points and the result of the pentathlete in the riding event as well as total points and placing in the light of the preceding events.</li> </ul>
2.2.6 The Course Builder prepares the course before the event and maintains the course during the event and is responsible for:	<ul> <li>i) building the course for the event in compliance with these Rules;</li> <li>ii) completing inspection of the course with the UIPM TD/NTO and making amendments in accordance with instructions of the TD/NTO;</li> <li>iii) announcing by use of a visible red sign the knock-down of an obstacle or flags or other faults on the course;</li> <li>iv) carrying out the correct repositioning of the knocked-down obstacles or flags;</li> <li>v) announcing by use of a visible sign (drop down the red flag) that the course is O.K. and that the Referee may give a signal for resuming the competition.</li> </ul>
2.2.7	The Course Builder Assistants are present on the arena during the competition and carry out all instructions of the Course Builder.
2.2.8	The Starter has the obligation of announcing that the pentathlete may start the ride by hoisting or waving a flag. Waving the flag announces that the pentathlete has passed the start/finish line. In the Relay competition, the starter checks the start of the 2nd pentathlete and announces any false start.
2.2.9 The Warm-up Judge is responsible for:	<ul> <li>i) recording the number of finished jumps;</li> <li>ii) making a pentathlete aware when he has reached the last permitted jump;</li> <li>iii) informing the Riding Director and Referee of any faults committed by the pentathlete or by a member of his entourage on the warm-up arena;</li> <li>iv) warning the pentathlete sufficient time in advance of their obligation to go to the entrance to the competition arena;</li> <li>v) in Relay competitions, collecting the start order from the team leader at a minimum 4 minutes before the relevant warm up time is finished.</li> <li>vi) in agreement with the Technical Delegate, forbidding a pentathlete, for safety reasons, to continue the riding event.</li> </ul>
2.2.10 Horse Distribution Judges are responsible:	<ul> <li>i) to check that the horse equipment and saddles are prepared for the event;</li> <li>ii) that the pentathletes receive the appropriate drawn horse;</li> <li>iii) to hand the appropriate drawn horse to the pentathlete in accordance with the time space schedule and give the order to mount.</li> </ul>
2.2.11	The Equipment Judge is at located at the warm-up area(s) and is responsible for checking any whip, spurs and hat of the pentathletes before they enter the warm-up arena.
2.2.12 The Veterinarian must:	<ul> <li>i) present a written statement before the draw that all the horses are fit to participate;</li> <li>ii) assist at the drawing procedure;</li> <li>iii) be available during the competition in the warm-up area ready to check that no injured horses or/and horses affected by exposition to chronic stress are entering the competition;</li> <li>iv) immediately inform the UIPM TD/NTO in case of any horse injury;</li> <li>v) be ready to immediately attend the competition arena when requested;</li> </ul>

2.2.13	In case the warm-up and competition arenas are not adjacent, the assignment of
	more than one veterinary shall be considered by the competition organizing committee.
2.2.14 2.3 ORGANISATION AND SCHEDULE	<ul> <li>The UIPM can appoint a Riding Steward for the main UIPM competitions, who have the following responsibilities, always in cooperation with the Technical Delegates, Riding Director and the Veterinarian: <ol> <li>Supervising horse selection before and after the Jumping Test, course design, facilities and overall management preparations for the riding event.</li> <li>Making every effort, that all horses presented and selected fulfil competition standards and requirements according to the UIPM Competition Rules and Modern Pentathlon standards, such as suitable to be ridden by unfamiliar riders.</li> <li>Assuring the course is designed in compliance with the competition rules to allow for fair competition and proper test of the riding skills.</li> <li>Flagging infractions of competition rules linked to lack of riding knowledge and horse welfare.</li> <li>Delivering 60-90 min workshop during the main UIPM events in the season, mandatory to at least one coach per attending nation.</li> </ol></li></ul>
2.3.1 Building the Course	<ul> <li>i) The LOC must appoint a course builder to design and build the course. At Olympic Games and World Championships the LOC must inform the UIPM about this appointment in advance. The course builder must plan and prepare the course adjusting the size of the obstacles to the quality of the horses and in such a way that capable pentathletes will benefit from their skill. The UIPM TD/NTO must inspect the preliminary course not later than 2 days before the Jumping test.</li> <li>ii) At all other official UIPM Category "A" competitions and at UIPM Category "B" competitions the UIPM TD/NTO must ensure that the conditions are observed by inspecting the course and the horses at the riding venue at least 1 day before the start of the riding event.</li> <li>iii) The course is the track in the arena, which each pentathlete must follow after crossing the start line up to the finish line. The length must be measured accurately to the nearest meter taking into account, particularly in the turns, the normal line to be followed by the horse. This measurement line must pass through the middle of each obstacle.</li> <li>iv) The start line must be located so as to encourage a timely start.</li> </ul>
2.3.2 Jumping Test	The official inspection of the horses takes place in the form of a "Jumping Test" at the competition riding arena. Horses must not start the Riding event without being previously inspected.
	<ul> <li>At the Jumping Test all horses must have their start numbers painted with indelible paint on their fore left hooves. The same horse numbers, visible from the spectator stands, must be also attached to the bridle. These marks must remain on the horse throughout all riding events at any UIPM Competition.</li> <li>At Olympic Games and World Championships the UIPM TDs must inspect the passports or blue books of all the horses that will be presented at the jumping test.</li> </ul>
	<ul> <li>iii) During the official inspection officials, coaches, trainers, pentathletes and spectators can be present but do not have any right to interfere with the inspection. The LOC must provide to the coaches a riding protocol sheet with horses' characteristics including the use of martingale, spurs and recommendations for the use of the whip, numbers and names of the horses.</li> <li>iv) The horse equipment in the jumping test must be of the same kind as that used in the competition, especially in relation to the martingale and mouth piece. Fixed martingales are forbidden in all cases.</li> </ul>



2.3.3 Official Course	ir) C ii) C p a: iii) S b	Inmediately after the inspection of the horses, the UIPM TDs/NTOs must re- spect the course together with the Course Builder and the Riding Director, fter which they may decide to change obstacles and/or the plan of the course. Inly after this procedure has been respected does the course become the Official course. Except in a case of force majeure, no change whatever may take lace after this decision. The TDs/NTOs must check that the Course Builder or his ssistants mark the height on all obstacles. hould force majeure make it necessary to alter the plan of the course after it has een posted, team representatives must be advised of the alterations.
2.3.4 Inspecting the Course on Foot	c ir ii) Ir to	entathletes and team representatives are shown the course on foot before the ompetition. The course will be open for 45 minutes after the time of the spection of the horses following the TD/NTO approval of the course. a addition, pentathletes and team representatives are given at least 20 minutes b inspect the course at any time during the competition programme according b the organiser's schedule.
2.3.5 Horse Selection	them.	prses must be selected with utmost care in order to secure equality among They must all be capable of completing the course at least twice in a day, It disobedience and with few faults, if any, for time or over obstacles.
	i) ii)	English saddles for show jumping with safety stirrup leathers will be supplied by the LOC, one saddle for each horse. Pentathletes cannot use their own saddle, but may supply their own reins, stirrup leathers and stirrups. Other than these no more parts of the saddlery may be changed unless it is of inferior quality, which is for the UIPM TD/NTO and Riding Director to decide. In the interests of safety, stirrup leathers and irons may not be attached to the girth and the foot may not be attached to the stirrup in any way. A martingale with ring is compulsory if it is so prescribed on the list of the horses. Otherwise the martingale is forbidden. Blinkers and hoods are prohibited.
2.3.6 The Draw	i)	The list of competition and reserve horses must be given to the pentathletes a minimum of 1 hour before the start of the draw of the horses. This list must include:
	a) b)	Horse's numbers, name, sex, age, colour, temperament and other characteristics, special task or equipment, martingale, the use of spurs and recommendations for the use of the whip, etc.; The results of the test of the horses (errors at each obstacle as well as times).
	ii)	The UIPM TD/NTO checks that one number for each horse is placed in a container on a table in the front of the pentathletes and that the numbers are well shuffled after being placed in the container.
	iii) iv)	If more than one athlete withdraws from riding before the draw takes place, a new horse list will be drawn up and distributed. The TD together with the Riding Director will decide which horse will be removed from the competition list and placed with the reserves. The withdrawn athletes will not appear on the riding start list anymore. Once the draw has taken place, there will be no other draw.
2.3.7 Conduct of the Draw	ten (10 compe draw, a distrib Semi-1 an upo the ath output	entathlete or team ranked N°1 after the Fencing Ranking Round will draw a horse ()) minutes before the start of the competition general warm-up. If it is a Relay etition one pentathlete draws on behalf of the team. On the basis of this single all the horses (that have been previously numbered) will be automatically uted to all the other pentathletes/teams.There must be different draws for the final group "A", group "B" and Finals. The results team must produce immediately late output with the numbers of all horses to be used by the Announcer, with netes ordered according to the order of presentation of athletes and horses. This t must include the mounting time and the starting time and must be distributed coaches and judges.
2.3.8 Start Order Preparation		competitions the start order is the reverse of the rank after the Fencing Ranking I. In both Semi-finals and Finals the riding event must be organised in 1 round.

2.3.9 Organisation of Horse Groups for Relay	For each different Relay competition, the horses are classified according to the average of their previous performances (Jumping Test, Individual Competitions, Relay Competitions). The TD and Pentathlon Director must disregard the "athletes' mistakes" – jumps in the wrong direction, falls, etc. – in order to "qualify" the horses. The horses are then, using this "quality" numeration, grouped as follows:
	At an example for the Relay with 20 teams, in 2 rounds:
	1st group: horses nr 1 and nr 20, 2nd group: horses nr 2 and nr 19, 3rd group: horses nr 3 and nr 18, 4th group: horses nr 4 and nr 17, 5th group: horses nr 5 and nr 16, 6th group: horses nr 6 and nr 15, 7th group: horses nr 7 and nr 14 8th group: horses nr 8 and nr 13, 9th group: horses nr 9 and nr 12, 10th group: horses nr 10 and nr 11.
2.3.10 Accompanying Drawn Horses	Pentathletes are authorised to watch the drawn horse in the warming up arena at the beginning of the warm-up during the trotting session. The International Judges and the members of the Jury of Appeal will also observe the horses.
2.3.11 Confirmation of a Horse's Ability	Before mounting, a pentathlete may ask for an examination of their horse if they think it is not fit to start. After consultation with the Veterinarian, the UIPM TD/NTO may decide to permit a change of the horse.
2.3.12	<ul> <li>i) The pentathlete concerned will then draw a new horse from the reserve horses. After having mounted, no change is permitted, except a horse that had passed the examination proves to be lame when under the weight of the pentathlete having just mounted and just begun warm up. In this case the UIPM TD/NTO, after consultation with the Veterinarian, is the only person authorised to permit a change.</li> <li>ii) Once the warm-up has started and a horse becomes lame, the UIPM TD/NTO together with the Veterinarian must decide not to permit the pentathlete to enter the arena with the horse.</li> </ul>
2.3.12 Scheduled Start Time	The LOC must prepare the schedule of the event with particular attention, especially if there is a direct TV broadcast, ensuring some reserve time for unexpected situations, but avoiding "dead" times.
	<ul> <li>i) Once the event has started, its conditions must not be altered and the course and the obstacles must not be changed.</li> <li>ii) If it becomes necessary to interrupt the event, e.g. because of a storm or problems with light, it must subsequently be continued using the same course and obstacles and as far as possible under the same conditions and at the exact point where it was interrupted.</li> <li>iii) In the Individual competition the pentathletes start 1:45 intervals. The size of the warm-up arena must be enough to allow up to 12 athletes and horses simultaneously and split over the flat work and jump sub-areas together (not more than 6 horses in the jump sub-area).</li> <li>iv) In the Relay competition with 2 horses per team, the teams start at 3 minutes intervals.</li> <li>v) The LOC must prepare the schedule of Riding events minimum 30 minutes interval for resting of the horses between the different competition stages.</li> </ul>



2.3.13

Re-schooling Horses If a rider has been eliminated for a fall (either of the rider and/or the horse) or if a horse made 3 refusals or run-outs, or resisted for more than 30 seconds, it can only be selected for the next competition stage (even in the same day) if it has been successfully checked by the veterinarian in cooperation with the Technical Delegate and, after approved, re-schooled over the obstacle(s) in question. The re-schooling will take place immediately after the riding competition is over.

ii) In the system of re-schooling the re-schooled horse must be shown to be obedient at the obstacle(s) concerned. But if the horse has one refusal, it must not be accepted. The UIPM TD has the right to decide which horses may be re-schooled and which cannot be accepted for the following competition stage.

#### 2.4 CONDUCT OF THE COMPETITION

2.4.1 Treatment of Horses

2.4.2 Mounting and Warm-up

2.4.3

on Foot

**Entering the Arena** 

The welfare of the horse must be always paramount, never being subordinated to any other considerations. Pentathletes must treat the horses with care, fairly and without cruelty. A pentathlete committing any act of cruelty as regards a horse will be penalised.

Pentathletes may mount 20 minutes before their start time in the warm-up arena after receiving permission from the Judges for the Horse Distribution. They must collect the horse, prepared and ready to be mounted, in a special horse distribution area organised by the LOC, where at least the first 3 horses to be mounted must be present.

- It is permitted to adjust saddlery and other accessories before mounting.
- ii) In Individual competitions each pentathlete has the right to take 5 jumps in the warm-up arena. The Warm-up Judge must warn every pentathlete when they have jumped 4 times. Should the pentathlete nevertheless jump more than the allowed times they will be penalised by 10 points for each infringement.
- iiii) In Relay, each horse has the right to take 5 jumps in the warm-up arena. The team representative determines the preparation of the horses in the warm up arena and the number of jumps for each pentathlete.
- iv) A pentathlete jumping an obstacle in the wrong direction in the warm-up arena will be eliminated.
- A pentathlete may be helped by a member of their team to adjust the height of an exercise obstacle in the warm-up arena, but never over the maximum height. Nobody may hold any part of an obstacle while the pentathlete is jumping.
- A pentathlete can be eliminated by the Technical Delegate or Riding Director with agreement of Technical Delegate if the pentathlete is unable to control the horse, shows dangerous riding or non-sufficient riding ability.

Entry into the arena is prohibited as long as a notice "Arena Closed" is placed at the entrances or conspicuously displayed in the middle of the arena. Permission to enter the arena is given by the Referee ringing the bell and by displaying a notice "Arena Open". No one must enter the arena on foot once the competition has started. If this happens the Referee must ring the bell to stop the competition and the time and must order such undesirable person out of the arena. After that the Referee must order resumption of the riding. A pentathlete entering the arena during the competition on foot will be penalised.

 2.4.4
 A pentathlete must enter the competition arena immediately after the previous

 Entering the
 pentathlete has crossed the finish line. If a pentathlete does not enter upon call, the call is repeated twice at 30 seconds interval, after which the pentathlete or team will be penalised.

2.4.5 Communication with the Pentathlete	Pentathletes must be attentive to the bell which is used by the Referee, in a manner to be heard in all corners of the arena, to permit pentathletes to enter the arena for inspection of the course and for the competition, to stop the event, to continue the event after interruption, to indicate the replacement of an obstacle or elimination of a pentathlete. The elimination is indicated by prolonged and repeated ringing of the bell. Any pentathlete who does not obey the signal to stop or who after an interruption attempts to jump an obstacle without waiting for the bell, will be penalised. Athletes must also be attentive to the orders or information transmitted through the loud speaker.
2.4.6 Saluting	<ul> <li>i) The pentathlete enters the arena and must salute the Referee.</li> <li>ii) The bell is rung immediately after the rider enters the arena.</li> <li>iii) The pentathlete must pat the horse after finishing the course and before leaving the competition arena. If a pentathlete or team misses to pat the horse, will be penalised.</li> </ul>
2.4.7 The Start	<ul> <li>i) The signal to start is given by using the bell. A start can be postponed, but it must not be made earlier than indicated. After hearing the bell, the pentathlete must cross the start line within the next 30 seconds, when the time of the course will start. But if a horse has not crossed the start line 30 seconds after the signal of the bell to start, the time of the round will be taken from that moment.</li> <li>ii) A pentathlete starting before the start signal or jumping the first obstacle without having crossed the start line will be eliminated.</li> <li>iii) The athlete records a DNS if he/she does not cross the start line and starts (or attempts) the course after the bell has rung.</li> </ul>
2.4.8 Execution of the Course	Pentathletes must respect the concept of the Modern Pentathlon Riding event and pass between the flag(s), red on their right side and white on their left side at the start line, all obstacles and the finish line. Pentathletes must complete the whole course in compliance with the plan and must jump over each obstacle in the prescribed order. Pentathletes must cross the finish line mounted before leaving the arena: otherwise the pentathlete will be eliminated. The Jury and the Technical Delegate acting together have the right to eliminate the pentathlete if he (and/or the horse) is unable to perform the course, is unable to control the horse, shows dangerous riding or non-sufficient riding ability. The pentathlete must, after two consecutive disobediences at an obstacle, continue to the next obstacle or the finish line.
2.4.9 Unauthorised Assistance	Any physical intervention by a third person during the course of a round, whether solicited or not, with the aim of helping the mounted pentathlete or their horse, except being handed headgear and/or spectacles, is considered as an unauthorised assistance and will be penalised. Verbal guidance is not allowed and any person ingringing will be judged as a breach of UIPM Code of Ethics. No penalty will be imposed to the pentathlete in this case.
2.4.10 Assistance inside the Competition Arena	Only the Course Builder Assistants may provide assistance to a dismounted pentathlete. They may help the pentathlete to catch the horse and to mount the horse.
2.4.11 Lost Headgear when Mounted	If a pentathlete, for any reason, loses his protective headgear, the Referee must ring the bell and the pentathlete must stop. If they do not, they will be penalised. The clock will be stopped. The pentathlete is always obliged to put their lost headgear on properly (with chin strap firmly closed around the chin) before continuing. If the pentathlete does not do this, the Referee must ring the bell again and the pentathlete will be eliminated. Accepting the lost headgear by an official on the course is permitted. For safety reasons, the same applies in the warm up-arena, including penalties.
2.4.12 Exiting the Arena	Pentathletes are not permitted to exit from the arena dismounted. If they do, they will be penalised, except in case of an injured athlete or horse.
2.4.13 Knock-down	An obstacle is considered to have been ${\bf knocked}\ {\bf down}\ {\rm through}\ {\bf a}\ {\rm mistake}\ {\rm of}\ {\rm the}\ {\rm horse}\ {\rm or}\ {\rm pentathlete}\ {\rm if}$



- i) the whole or any part of it falls, even if the part which falls is arrested in its fall by any part of the obstacle;
- ii) at least one of its ends no longer rests on any part of its support;
- iii) any arrangement intended to maintain the stability of the obstacle and forming an integral part of its support falls.
- If any part of an obstacle that has been knocked down is likely to impede a iv) pentathlete in jumping another obstacle, the bell must be rung and the clock stopped while this part is picked up and the way is cleared.
- If a pentathlete correctly jumps an obstacle, which has been improperly V) rebuilt, they incur no penalty, but if they knock down this obstacle they will be penalised.
- vi) When an obstacle or a part of an obstacle consists of several pieces placed one above the other and positioned in the same vertical plane (upright obstacle), only the fall of the top part is penalised.
- vii) When an obstacle which requires only one effort consists of parts which are not positioned in the same vertical plane (spread obstacle), the fall of one or several top parts only counts as one fault, whatever the number and position of the parts which have fallen. A top part of an obstacle includes any walls, trees, hedges, etc., which do not have a horizontal pole placed vertically above them.

If any obstacle on the course, which has been struck by the horse or by the pentathlete when jumping it, reaches the ground after the finish line has been crossed, the pentathlete is not penalised. But if this obstacle (single or a combination) is the last on the course and it starts to fall before the pentathlete has crossed the finish line, it counts as a fault even if the obstacle reaches the ground after the finish line has been crossed. However, it does not count as a fault when the obstacle reaches the ground after the pentathlete has left the arena.

The following are considered as **disobedience** and are penalised as such:

- Refusal: j)
- ii) Run-out:
- iii) Resistance:
- More or less regularly circling, no matter when this occurs on the course or iv) for whatever reason;
- V) Crossing back over the track between the last obstacle jumped and the next obstacle on the course, unless allowed on the plan of the course.

The following are considered as exceptions to disobedience:

j) a horse circling without penalty in order to get into position to jump after a run-out or a refusal:

coming to an obstacle, the finish line or a compulsory turning point at an ii) angle or while zigzagging or turning sharply to take it without going past it.

It is a **refusal** when a horse halts in front of an obstacle that it must jump, whether or not the horse knocks it down or displaces it. Provided that:

- i) Stopping in front of an obstacle without knocking it down and without backing up, immediately followed by a standing jump, is not penalised.
- ii) If the halt is prolonged or if the horse steps back either voluntarily or not even a single pace, it counts as a refusal.
- If a pentathlete has knocked down the obstacle in stopping, jumps it or tries to iii) jump it after the bell has been rung and before it has been rebuilt, he will be penalised.

iv) If a horse slides through an obstacle, the Referee must decide immediately if it is to be counted as a refusal or as an obstacle knocked down. If the referee decides that it is a refusal, the bell is rung at once and the pentathlete must be ready to attempt the obstacle again as soon as it has been rebuilt. If the Referee decides that it is not a refusal, the bell is not rung and the pentathlete

2.4.14 Knock-down after **Crossing the Finish** line

2.4.15 Disobediences

2.4.16 Exceptions to Disobedience:

2.4.17 Refusal

	<ul> <li>must continue the round. The pentathlete is then penalised as for an obstacle knocked down.</li> <li>v) If the bell has been rung and the pentathlete jumps other elements of the combination in their stride, it does not entail any penalty, should this part of the combination be knocked down.</li> <li>vi) The act of showing an obstacle to the horse after a refusal and before stepping back to jump it, leads to penalty.</li> <li>vii) Attempting to jump an obstacle after two attempts on that obstacle leads to a penalty.</li> </ul>
2.4.18 Run-out	A <b>run-out occurs</b> when the horse escapes the control of its pentathlete and avoids an obstacle, which it has to jump.
	<ul> <li>i) It is considered to be a run-out, and is penalised as such, for a horse or any part of the horse to go past the extended line of an obstacle to be jumped, or past the extended line of an element of a combination, or of the finish line or of a compulsory turning point.</li> <li>ii) When a horse jumps an obstacle between two red flags or between two white flags the obstacle has not been jumped correctly. The pentathlete is penalised as for a run-out and they must jump the obstacle again correctly.</li> </ul>
2.4.19 Resistance	A <b>resistance</b> occurs when the horse refuses to go forward, halts, or makes one or several more or less regular or complete half-turns, rears or steps back for whatever reason.
2.4.20 Faults in Combinations	<ul> <li>In a combination, each element as a whole must be jumped separately and consecutively.</li> <li>i) Faults committed at any element of a combination are penalised separately.</li> <li>ii) When there is a refusal, run-out or fall, the pentathlete must retake all the jumps. Failure to do so incurs a penalty.</li> <li>iii) Penalties for faults made at each element and during the different attempts, are counted separately, and then added together.</li> </ul>
2.4.21 Particular Fault Situations	<ul> <li>i) Whereas knocking-down of a flag, wherever it may be on the course, does not incur any penalty, it will be penalised as disobedience leading to the knock down if it is a flag defining the limits of an obstacle, the start line or a compulsory turning point as a result of any form of disobedience. In these cases the bell is rung and the clock is stopped until replacement of the flag.</li> <li>ii) Touches and displacements of any part of an obstacle or its flags, in whatever direction, while not in the act of jumping, do not count as a knockdown. If in doubt the Referee shall decide in favour of the penathlete.</li> <li>iii) The knockdown or displacement of an obstacle (and/or a flag) as a result of disobedience is penalised as a refusal only.</li> <li>iv) In the case of the knockdown or displacement of an obstacle (and/or a flag) as a result of disobedience and if the pentathlete needs to attempt for the second time that obstacle the bell will be rung and the clock stopped while the displacement is re-adjusted or the flag put back in position. A penalty for disobedience is imposed.</li> </ul>
2.4.22 Falls	<ul> <li>i) A pentathlete is considered to have fallen when separated from the horse, which has not fallen, in such a way that they touch the ground or find it necessary in order to get back into the saddle, to use some form of support or outside assistance.</li> <li>ii) A horse is considered to have fallen when the shoulder and quarters have touched the ground or the obstacle and the ground.</li> </ul>



2.4.23 Timing	<ul> <li>iii) A fall of a horse or a pentathlete or both is penalised wherever it takes place after crossing the start line and before crossing the finish line, whatever the cause.</li> <li>iv) At the first fall (either of the rider and/or the horse) the pentathlete is eliminated. In Relay at the team's first fall the team's ride is eliminated.</li> <li>v) After a fall, the athlete should leave the riding arena unmounted and must be checked by the Medical Delegate present on site.</li> <li>The time of a round is the time taken by a pentathlete to complete the round. The</li> </ul>
, j	measured time, in seconds, is taken from the instant the forepart of the mounted horse crosses the start line to the moment when the mounted pentathlete arrives at the finish line. For the purpose of calculating the score, time will be recorded in completed seconds, whereby all positions below a second are rounded off.
2.4.24 Timekeeping	An automatic timekeeping system capable of registering time in 1/100 second is obligatory at Category A competitions and is recommended at all other official UIPM competitions.
	<ul> <li>i) At all official UIPM competitions three stopwatches, which can be stopped and restarted without the hands returning to zero, must be provided. Two watches are required in case the automatic timing breaks down and one watch to measure the time to start after the bell has been rung, for disobediences and interruptions. The Referee and the Timekeepers must have a stopwatch.</li> <li>ii) In case of interruption, the Referee must take great care that the clock is stopped and restarted in such a manner that an interrupted time can be subtracted from the total time taken for the round. The timing equipment must be such that this procedure can be followed.</li> </ul>
2.4.25 Time Allowed	The time allowed in Individual competitions will be calculated according to the speed of the event, depending on the distance of the course. In special circumstances the UIPM TD/NTO may determine "Time allowed". In Relay with one horse per team 10 seconds will be added.
2.4.26 Time Interruptions	If the pentathlete or the horse is not able to continue the round for any reason, the bell must be rung to stop the pentathlete. As soon as it is evident that the pentathlete is stopping, the clock will be stopped. As soon as the course is ready again the bell will be rung, and the clock will be restarted.
	<ul> <li>i) If the pentathlete stops voluntarily to signal to the Referee that the obstacle to be jumped is wrongly built or rebuilt the clock must be stopped and the obstacle in question must be checked. If it is found that the dimensions are correct and the obstacle has been properly rebuilt and if the flags are correctly placed, the pentathlete will be penalised as for a disobedience.</li> <li>ii) If the obstacle or a part of the obstacle needs to be rebuilt or if the flags have to be put back in place, the pentathlete will not be penalised. The time of the interruption must be cancelled and the clock stopped until the moment when the pentathlete takes up their track at the point where they had stopped. Any delay incurred by the pentathlete must be taken into consideration and an appropriate number of seconds deducted from their recorded time.</li> <li>ii) While the clock is stopped, the pentathlete may move about freely until the bell signals for them to continue the round.</li> <li>iv) Falls of the horse or pentathlete during the time that a round is interrupted will still be penalised, but disobedience will not. The rules regarding elimination will be applied during the interrupted time.</li> <li>v) If the pentathlete and/or horse falls in the changeover zone in the period between the first rider crossing the start line and the second rider crossing the finish line the team will be eliminated.</li> </ul>

2.4.27 Time Limit	Time Limit is the Time Allowed +30 sec in the individual and the Time Allowed +45 sec in the Relay competitions for the course.
2.4.28 Transition in Relay Competitions	<ul> <li>i) 5 minutes prior to the start of the event in the competition arena the coach must inform the horse distribution within his team. The first pentathlete starts from the changeover zone at the signal of the bell and must start from inside the changeover zone. The time will start when he crosses the Start Line (exit of the changeover and). The second pentathlete starts independently after the preceding pentathlete's horse has crossed the finish line, coinciding with the entrance of the changeover zone, with its nose.</li> <li>ii) The pentathlete that has completed the course must remain in the saddle in the zone for changeover. If a pentathlete leaves the changeover zone the pentathlete must re-enter it immediately and is penalised by 10 points. Starting from outside the changeover zone is penalised as false start. After the second pentathlete has finished the course, both pentathletes may leave the arena.</li> </ul>
2.4.29 Safety	<ul> <li>i) After an athlete's fall in the warm-up area, the athletes need to be first checked and released by the paramedics to continue in the competition.</li> <li>ii) If a fall of the athlete from the horse or if both falls occurs, or in case of any other athlete's elimination reasons, the veterinary must check the horse and together with the Technical Delegate decide if the horse can continue in the next competition stage.</li> <li>iii) If the athlete encounters any problem such as cutting or ripping in the equestrian equipment of the horse, the Riding judge can take the decision to eliminate him for safety reasons.</li> </ul>
2.5 SCORING POINTS	
2.5.1 The Score	A clear round in the time allowed shall give the pentathlete and/or team in Relay 300 points. All penalty points are deducted from this amount.
2.5.2 Positions	Positions are decided solely on the points scored. If there is a tie the optimal time is decisive. The "optimal time" is the time which is the nearest one to the Time Allowed.
2.6 INFRINGEMENTS AND PENALTIES	
2.6.1 Types of Penalties	Infringements of these Rules will be penalised by deduction of time penalties, deduction of 7 points or 10 points, elimination or disqualification.
2.6.2 Time Penalties	Pentathletes will be penalised by deduction of 1 point for each second exceeding the time allowed in Individual competition and Relay.
2.6.3 Incorrect Dress Penalties	In Individual and Relay, pentathletes will be penalised by deduction of 10 points for each infringement for not being correctly dressed.
2.6.4 Obstacle Penalties	<ul> <li>In all competitions pentathletes will be penalised by deduction of 7 points for each element knocked down while jumping;</li> </ul>



ii) In all competitions, pentathletes will be penalised by deduction of 10 points: for each disobedience;

- for each disobedience leading to the knocking down of an element or a flag defining an obstacle, the limits of the starting line or of a compulsory turning point;

- for each forbidden attempt of jumping the same element.

There will be a deduction of 10 points for not communicating the start order or for exiting the Relay zone out of turn.

The following incur 10 point penalties:

- each occasion of jumping more than the allowed number of jumps in the warm-up arena;
- ii) not stopping when the bell is rung during the round;
- iii) all unauthorised assistance;
- iv) entering the arena on foot after the beginning of the event;
- exiting the arena dismounted except in cases where the pentathlete or horse is injured;
- vi) for incorrect use of the whip and/or spurs, after or without warning.
- vii) not patting the horse after finishing the course

2.6.7 Elimination

2.6.5

Penalties

Particular Relay

Other 10 Point Penalties

#### The following incur elimination:

- i) jumping an obstacle in the wrong direction;
- ii) starting before the signal is given and/or jumping an obstacle before the start of the round;
- jumping the first obstacle of a competition without having crossed the starting line;
- iv) jumping an obstacle which had been knocked down before it has been rebuilt;
- v) jumping an obstacle without waiting for the bell;
- vi) jumping an obstacle after two refusals or run-outs at the same obstacle;
- vii) a pentathlete and/or horse leaving the arena before the end of the round;
- viii) a pentathlete or horse being unable to continue the course;
  - ix) the first fall of the athlete from the horse of both fall;
  - x) retiring from the competition during the ride;
  - xi) exceeding the time limit;
  - xii) not jumping in prescribed order and direction or omitting to jump an obstacle
  - xiii) jumping out of the competition arena;
  - xiv) after the first refusal or run-out, not attempting to jump an obstacle or all the elements of a combination the second time before attempting the next one;
     xv) not crossing the finish line mounted before leaving the arena;
  - xvi) after 3 refusals and/or run-outs in individual and after 4 refusals and/or run-outs with a maximum of 2 per rider in relays;
  - xvii) not entering the arena on the third call;
  - xviii) continuing the warm-up or the competition without headgear:
  - xix) false start in the Relay change-over:
  - xx) horse's resistance for more than 30 seconds.

A pentathlete or team is disgualified for:

2.6.8 Disgualification

- i) unsportsmanlike or contempt of officials:
- ii) rapping or beating a horse and all other cases of cruelty and/or ill treatment of a horse;
- iii) using an unauthorised whip or spurs or hat after the control in the arena, warm-up arena or elsewhere in the proximity of the arena.

The pentathlete infringes the rules and is penalised for:	Article	Penalty
Each second that exceeds the time allowed	2.6.2	1 point
Each element knocked down while jumping	2.6.4 i)	7 points
Contravening clothing regulations	2.6.3	
Disobedience (each occasion)	2.6.4 ii)	
Each disobedience leading to the knock- down of an element or a flag defining an obstacle, the limits of the starting line or of a compulsory turning point	2.6.4 ii)	
Each forbidden attempt of jumping the same element	2.6.4 ii)	
Coach not informing the Relay start order	2.6.5	
Exiting the Relay changeover zone out of turn	2.6.5	
Not patting the horse after finishing the course	2.6.6 vii)	10 Points
Each occasion of jumping over the al- lowed number of jumps in the warm-up arena	2.6.6 i)	
Not stopping when the bell is rung during the round	2.6.6 ii)	
All unauthorised assistance	2.6.6 iii)	
Entering the arena on foot after the begin- ning of the event	2.6.6 iv)	
Exiting the arena dismounted, except for injury of horse	2.6.6 v)	
Incorrectly using the whip	2.6.6 vi)	

POINTS PENALTY TABLE RIDING Appendix: 2A

(Note: for explanation and application, please refer to Chapter 2.6)



POINTS PENALTY TABLE

RIDING Appendix: 2A

The pentathlete infringes the rules and is penalised for:	Article	Penalty	
Jumping an obstacle in the wrong direction	2.6.7 i)		
Starting before the signal is given and/or jumping an obstacle before the start of the round	2.6.7 ii)		
Jumping the first obstacle of a competition without having crossed the start line	2.6.7 iii)		
Jumping an obstacle which had been knocked down before it has been rebuilt	2.6.7 iv)		
Jumping an obstacle without waiting for the bell	2.6.7 v)		
Jumping an obstacle after two refusals or run-outs at the same obstacle	2.6.7 vi)		
A pentathlete and/or horse leaving the arena before the end of the round	2.6.7 vii)		
A pentathlete or horse being unable to continue the course	2.6.7 viii)		
The first fall of the athelte from the horse or both fall	2.6.7 ix)	Elimination	
A pentathlete retiring from the competition during the ride	2.6.7 x)	(0 points in Riding Event)	
A pentathlete or team for exceeding the time limit	2.6.7 xi)		
Not following the plan of the course; not jumping in prescribed order or omitting to jump an obstacle	2.6.7 xii)		
Jumping out of the competition arena	2.6.7 xiii)		
After the first refusal or run-out not attempting to jump an obstacle or all the elements of a combination the second time before attempting the next one	2.6.7 xiv)		
Not crossing the finish line mounted before leaving the arena	2.6.7 xv)		
After 3 refusals and/or run outs in individual and after 4 refusals and/or run-outs with a maximum of 2 per rider in relays	2.6.7 xvi)		
Not entering the arena at the third call	2.6.7 xvii)		
Continue the warm up and the competition without headgear	2.6.7 xviii)		
False start in the Relay Change-over	2.6.7 xix)		
Horse's resistance for more than 30 seconds	2.6.7 xx)	Elimination	
Unsportsmanlike behaviour or contempt of officials	2.6.8 i)		
Rapping a horse and all other cases of cruelty and/or ill treatment	2.6.8 ii)	Disqualification	
Using an unauthorised whip or spurs or hat after the control in the arena, warm-up arena or elsewhere in the proximity to the show ground	2.6.8 iii)		
Inappropriate use of the whip or spurs	2.8.4	10 Points or Disqualification	

#### POINTS PENALTY TABLE

Arena >2500m2: target speed of 350 m/minute Individual

RIDING Appendix: 2B

	jth of urse	Time allowed	Time Limit
35	0m	60 sec	90 sec
35	5m	61 sec	91 sec
36	0m	62 sec	92 sec
36	5m	63 sec	93 sec
37	0m	63 sec	93 sec
37	5m	64 sec	94 sec
38	0m	65 sec	95 sec
38	5m	66 sec	96 sec
39	0m	67 sec	97 sec
39	5m	68 sec	98 sec
40	0m	69 sec	99 sec

TIME PENALTY			
for Individual Competition and Relay +1sec = -1 point	+1s = - 1 p	+16 = - 16	+31 = - 31
	+2 = -2	+17 = - 17	+32 = - 32
	+3 = -3	+18 = - 18	+33 = - 33
	+4 = -4	+19 = - 19	+34 = - 34
	+5 = -5	+20 = - 20	+35 = - 35
	+6 = -6	+21 = - 21	+36 = - 36
	+7 = -7	+22 = - 22	+37 = - 37
	+8 = -8	+23 = - 23	+38 = - 38
	+9 = - 9	+24 = - 24	+39 = - 39
	+10 = - 10	+25 = - 25	+40 = - 40
	+11 = - 11	+26 = - 26	+41 = - 41
	+12 = - 12	+27 = - 27	+42 = - 42
	+13 = - 13	+28 = - 28	+43 = - 43
	+14 = - 14	+29 = - 29	+44 = - 44
	+15 = - 15	+30 = - 30	+45 = - 45

For Calculation of Time Penalties:

Time: 70.1 seconds is recorded as 70 seconds.

Time: 70.9 seconds is recorded as 70 seconds.



## OBSTACLE DISCIPLINE

PART A

THE EVENT

3.1 PRESENTATION OF THE EVENT

3.2 UIPM OBSTACLE DISCIPLINE COMPETITION GUIDELINE

### **EVENT RULES – OBSTACLE DISCIPLINE**

PART A	THE EVENT
3.1 PRESENTATION OF THE EVENT	
3.1.1 Description	<ul> <li>The Obstacle Discipline is a race that consists of overcoming obstacles from start line to a finish point organised both for Individuals and for Relays.</li> <li>UIPM Category "A" competitions will be organized always as head-to-head races.</li> </ul>
3.2 UIPM OBSTACLE DISCIPLINE COMPETITION GUIDELINES	

For 2023 and 2024, all additional details required for the organisation, preparation and running of the competition including obstacle parameters will be published in the UIPM Obstacle Discipline Competition Guidelines.

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